

# Integration between Terrestrial and Satellite Networks: the PPDR-TC vision

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# The PPDR-TC project: Public Protection and Disaster Relief - Transformation Center

## PPDR-TC goals

- Effective Public Protection & Disaster Relief (PPDR) communications
- Preparation of the next generation of PPDR systems

## The Consortium:

The logo for EXUS, featuring the word "EXUS" in a bold, black, sans-serif font with a red horizontal bar above the "X".The logo for THALES, featuring the word "THALES" in a bold, black, sans-serif font.The logo for teletel TELECOMS TECHNOLOGY, featuring the word "teletel" in a blue, italicized font above "TELECOMS TECHNOLOGY".The logo for iTTi e-technologies & business, featuring the text "iTTi" in a green, stylized font above "e-technologies & business".

## PPDR needs

To provide data-intensive communication in disaster scenarios

## State of reality in the EU

- **Interoperability:** different nations/agencies → different networks
- **Performance:** old technologies (e.g TETRA, analog PMR)
  - Good for voice
  - Bad for data
- **Reliability:** commercial infrastructure problem:
  - congestion
  - disruption from disasters

# Long-term goals

## Availability

We want coverage to be almost ubiquitous

## Resilience

We want the network to keep providing service even in hard and unexpected situations

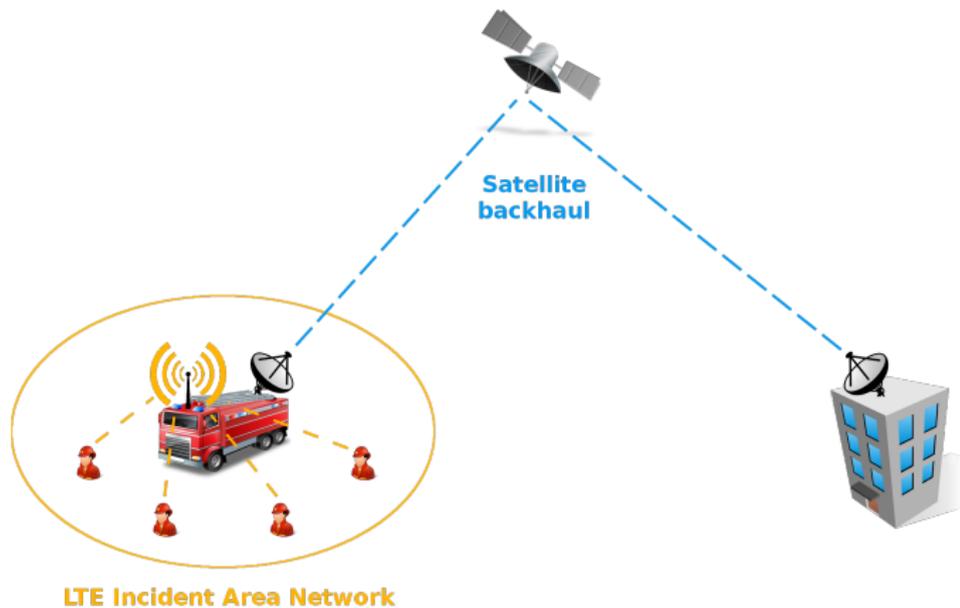
## Performance

We want to provide the possibility to exploit data-intensive applications

## Accessibility

We want the network to be easy to access

# Proposal



**FR**



**MEOC**



**EOC**

## Propagation Delay

$$\frac{\textit{link length}}{\textit{propagation speed}}$$

- *propagation speed*: speed of light ( $\sim 300000$  km/s)
- *link length*:  $\sim 35700$  km above the Earth's equator (GEO)

That results in **at least** 250 ms only for propagation delay  
In reality, RTTs are usually higher than 600ms!

## High Delay Link and TCP

If reliable transmission is needed, standard TCP protocol performs badly in these conditions

# TCP solution for high-delay links?

## TCP NewReno

Standard TCP, performs well in wired networks, performs bad in wireless, high delay links

## TCP HighSpeed

Designed to mitigate the problem through a very aggressive congestion window growth, unfair when coupled with other TCP flows

## TCP Cubic

Designed to offer balanced performance in every case

## TCP Noordwijk

Specifically designed for satellite links, it is based on different assumptions than the other TCPs

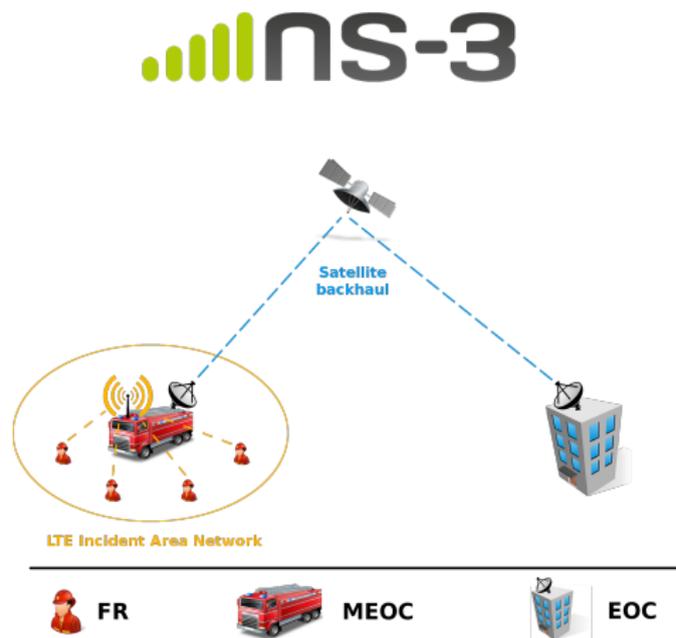


We implemented in ns-3:

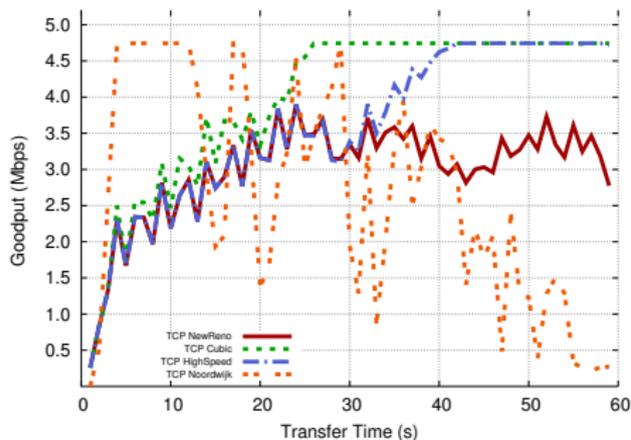
- Network topology
- TCP HighSpeed module
- TCP Cubic module
- TCP Noordwijk module
- TCP Window Scale Option module

# PPDR case study

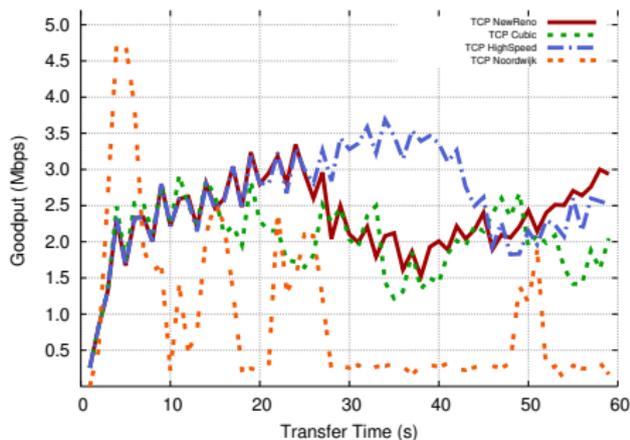
- LTE BandWidth: 25Mbit/s
- Satellite Link: point-to-point with 5Mbit/s and 300ms
- TCP MSS of 1000 bytes
- TCP: Initial CW 4MSS, SSThr 20MSS
- TCPN: Initial Burst 20MSS, Initial TxTimer 500ms
- 24 FRs involved:
  - 8 FRs send TCP data to EOC
  - 16 FRs send each other UDP data (VoIP, VIP) through MEOC



# Simulation Results: Goodput for different TCP algo solution

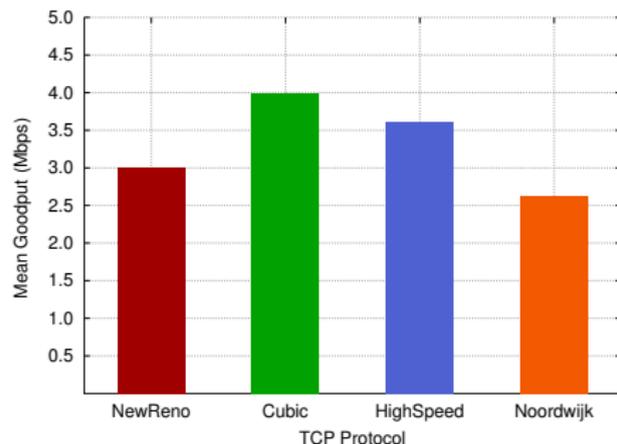


*Normal conditions*  
8 TCP flows FR  $\leftrightarrow$  EOC



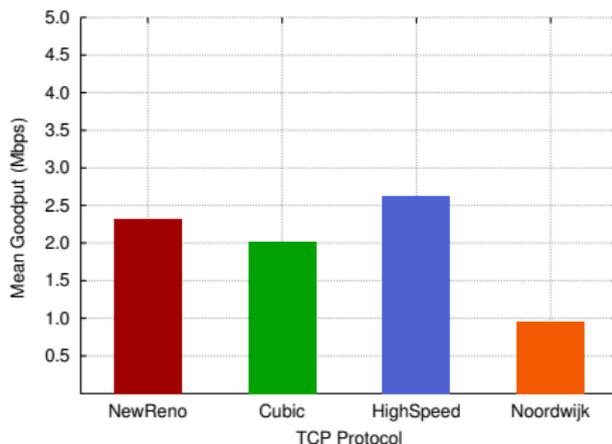
*Under congestion*  
8 TCP flows FR  $\leftrightarrow$  EOC  
+  
16 UDP flows FR  $\leftrightarrow$  FR

# Simulation Results: Cumulative Goodput



*Normal conditions*

*8 TCP flows FR ↔ EOC*



*Under congestion*

*8 TCP flows FR ↔ EOC*

*+*

*16 UDP flows FR ↔ FR*

## Summarize the Contributions

- Reference Architecture:
  - Deployable and effective
  - Easily accessible
  - Resilient with almost ubiquitous coverage
- TCP investigation:
  - ns3 implementation of several solutions
  - highlighted weakness of TCPN
  - PPDR case study enhanced TCP HighSpeed good performance:
    - Quasi-optimal performance in non congested conditions
    - Best performance during congestion

## Highlighted issues

- Poor performance due to losses
- Buffer losses, not channel losses
- High buffer usage!
- Increase buffer size → queueing delay even higher than 10s

## Proposed solution

- Centralized congestion control middleware
- Act in the satellite gateway
- Reduce buffer usage and latency while increase goodput

**Preliminary results will be presented at GLOBECOM'14**

thank you  
for your attention

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