

A Variable Neighborhood Heuristic for Facility Locations in Fog Computing

THE 8TH INTERNATIONAL
CONFERENCE ON
VARIABLE NEIGHBORHOOD
SEARCH



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New Challenges

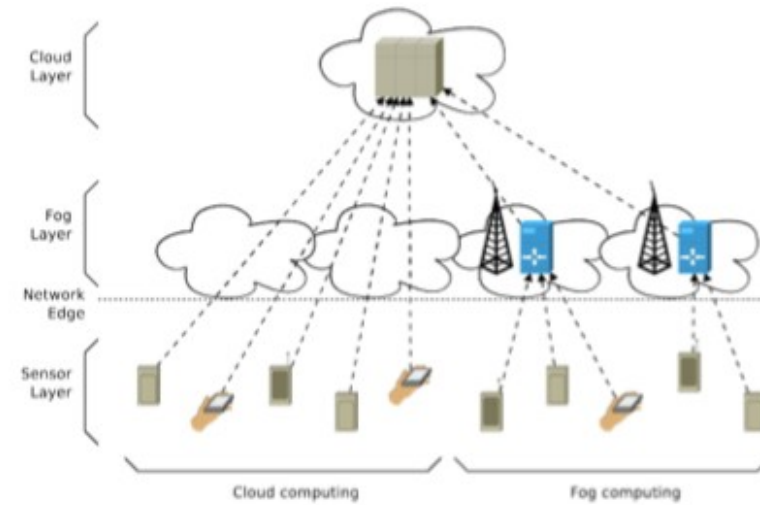
- New **paradigm**: Smart cities large scale sensing applications
- Several fields of application:
 - Urban applications
 - Industrial
 - Automotive
 - Healthcare
 - ...
- New **scenarios**: Cyber-physical systems
 - Geographically distributed sensors
 - Huge amount of information produced

New Challenges

- New requirements for the infrastructure
 - **Scalability** challenge
 - Huge amount of data to transfer and process
 - Geographically distributed systems
 - Example: CPU- and bandwidth-bound applications
 - **Low latency** challenge
 - Support for real time applications
 - Example: latency-bound applications
 - Cloud computing is not enough
 - *(5G alone is not an answer)*

Pros and Cons of Fog

- Benefits of Fog computing
- Scalability:
 - **Pre-processing** offloaded to fog nodes
 - Less strain on **Cloud network links**
- Latency:
 - **Latency-critical tasks** offloaded to Fog
 - Fog nodes are **closer to the edge**



- **New open issues:**
 - new Fog infrastructure
 - Fog node deployment
 - Sensors-to fog mapping
- **Joint problem**

Our Contribution

- Model for the design of Fog infrastructures
 - Based on **location-allocation optimization** problem
- Model decisions:
 - **How many** fog nodes do we need?
 - **Which Fog** nodes (among a set) turn on?
 - How to **map sensors over fog** nodes?
- **Double optimization goal**
 - Reduce infrastructure cost
 - Optimize performance
- Use of **SLA constraints**

Mathematical Model

Model parameters	
\mathcal{S}	Set of sensors
\mathcal{F}	Set of fog nodes
\mathcal{C}	Set of cloud data centers
λ_i	Outgoing data rate from sensor i
λ_j	Incoming data rate at fog node j
$1/\mu_j$	Processing time at fog node j
δ_{ij}	Communication latency between sensor i and fog j
δ_{jk}	Communication latency between fog j and cloud k
c_j	Cost for locating a fog node at position j (or for keeping the fog node turned on)
Model indices	
i	Index for a sensor
j	Index for a fog node
k	Index for a cloud data center
Decision variables	
E_j	Location of fog node j
x_{ij}	Allocation of sensor i to fog j
y_{jk}	Allocation of fog node j to cloud k

Mathematical Model

- Objective function
 - → Cost for fog nodes
 - → Response time
- **Contributions to response time:**
 - Sensor → Fog avg net delay
 - Fog → Cloud avg net delay
 - Fog processing time
- Caveat: definition of λ_j
- Main constraints:
 - Response time < SLA
 - Load on nodes

$$C = \sum_{j \in \mathcal{F}} c_j E_j$$

$$T_R = T_{netSF} + T_{netFC} + T_{proc}$$

$$T_{netsf} = \frac{1}{\sum_{i \in \mathcal{S}} \lambda_i} \sum_{i \in \mathcal{S}} \sum_{j \in \mathcal{F}} \lambda_i x_{i,j} \delta_{i,j}$$

$$T_{netfc} = \frac{1}{\sum_{j \in \mathcal{F}} \lambda_j} \sum_{j \in \mathcal{F}} \sum_{k \in \mathcal{C}} \lambda_j y_{j,k} \delta_{j,k}$$

$$T_{proc} = \frac{1}{\sum_{j \in \mathcal{F}} \lambda_j} \sum_{j \in \mathcal{F}} \frac{\lambda_j}{\mu_j - \lambda_j}$$

$$\lambda_j = \sum_{i \in \mathcal{S}} x_{i,j} \cdot \lambda_i$$

$$T_R \leq T_{SLA}$$

$$\lambda_j < E_j \mu_j, \quad \forall j \in \mathcal{F}$$

$$\sum_{j \in \mathcal{F}} x_{ij} = 1, \quad \forall i \in \mathcal{S}$$

$$\sum_{k \in \mathcal{C}} y_{jk} = E_j, \quad \forall j \in \mathcal{F}$$

Variable Neighborhood Search

$x \leftarrow$ an initial solution generated by a random constructive heuristic;

while *the stopping criteria are not reached* **do**

$k \leftarrow 1$;

while $k \leq K_{max}$ **do**

$x' \leftarrow$ random solution in the neighborhood structure $N_k(x)$;

$x'' \leftarrow$ apply the local search on x' ;

if $f(x'') < f(x)$ **then**

$x \leftarrow x''$;

$k \leftarrow 1$;

end

else $k \leftarrow k + 1$;

end

end

return x ;

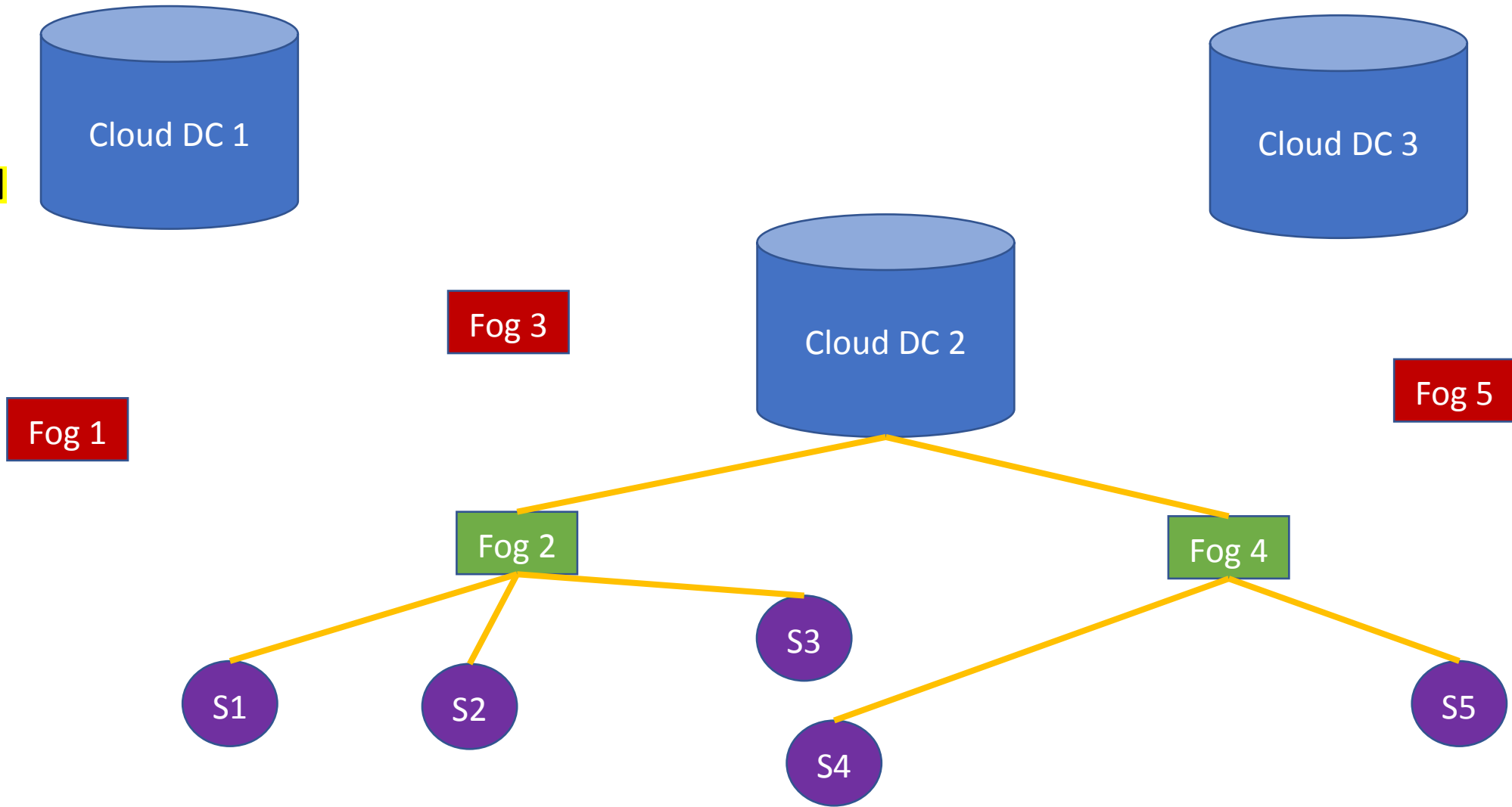
Local Search: Best improvement

M1: All possible "insertion" of sensors in fog nodes

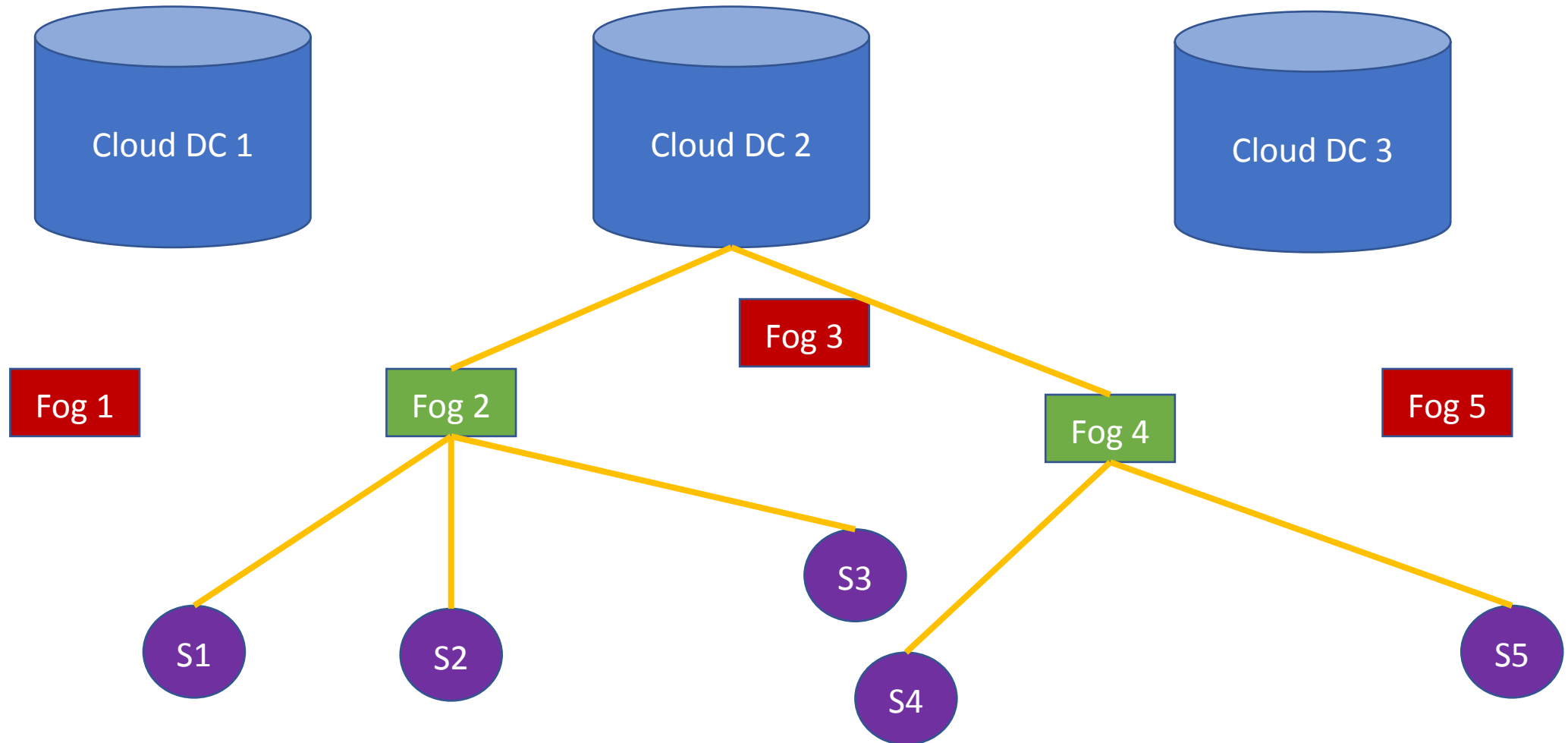
M2: All possible "swap" of sensors in fog nodes

Solution Representation

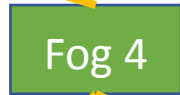
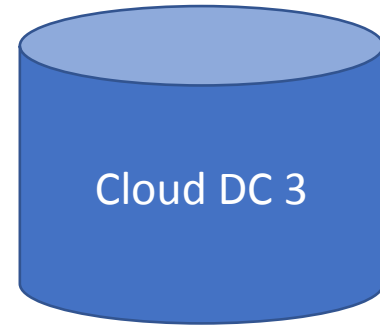
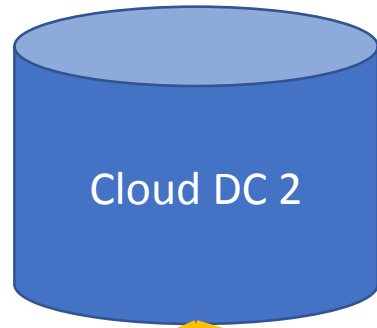
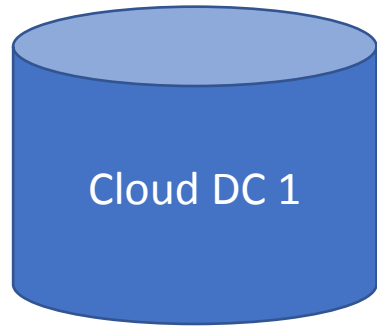
Solution representation:
 $X = [F1 \mid F2 \mid F3 \mid F4 \mid F5]$
 $F1 = []$
 $F2 = [DC2, S1, S2, S3]$
 $F3 = []$
 $F4 = [DC2, S4, S5]$
 $F5 = []$



Neighborhood N1



Neighborhood N2



$$\text{Load } F2 = (\lambda1 + \lambda2 + \lambda3) / \mu2$$

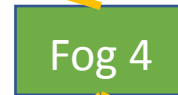
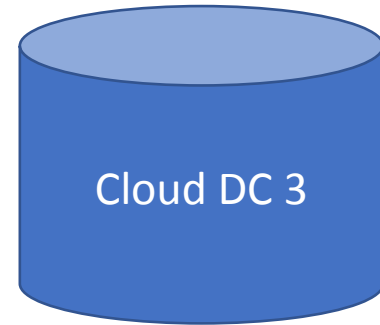
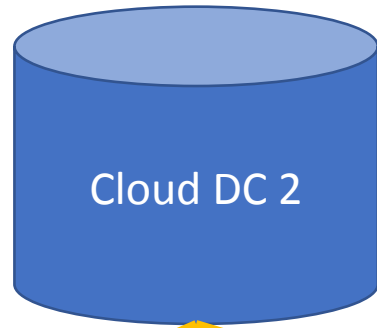
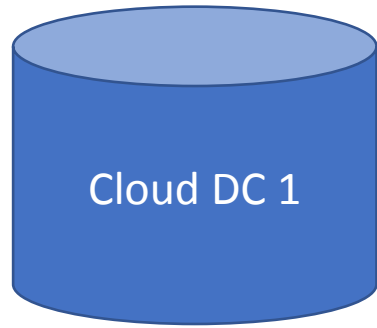
$$\text{Load } F4 = (\lambda4 + \lambda5) / \mu4$$

$$\text{Avg. Load } F = (F2 + F4) / 2$$

Suppose $F2 > F4$

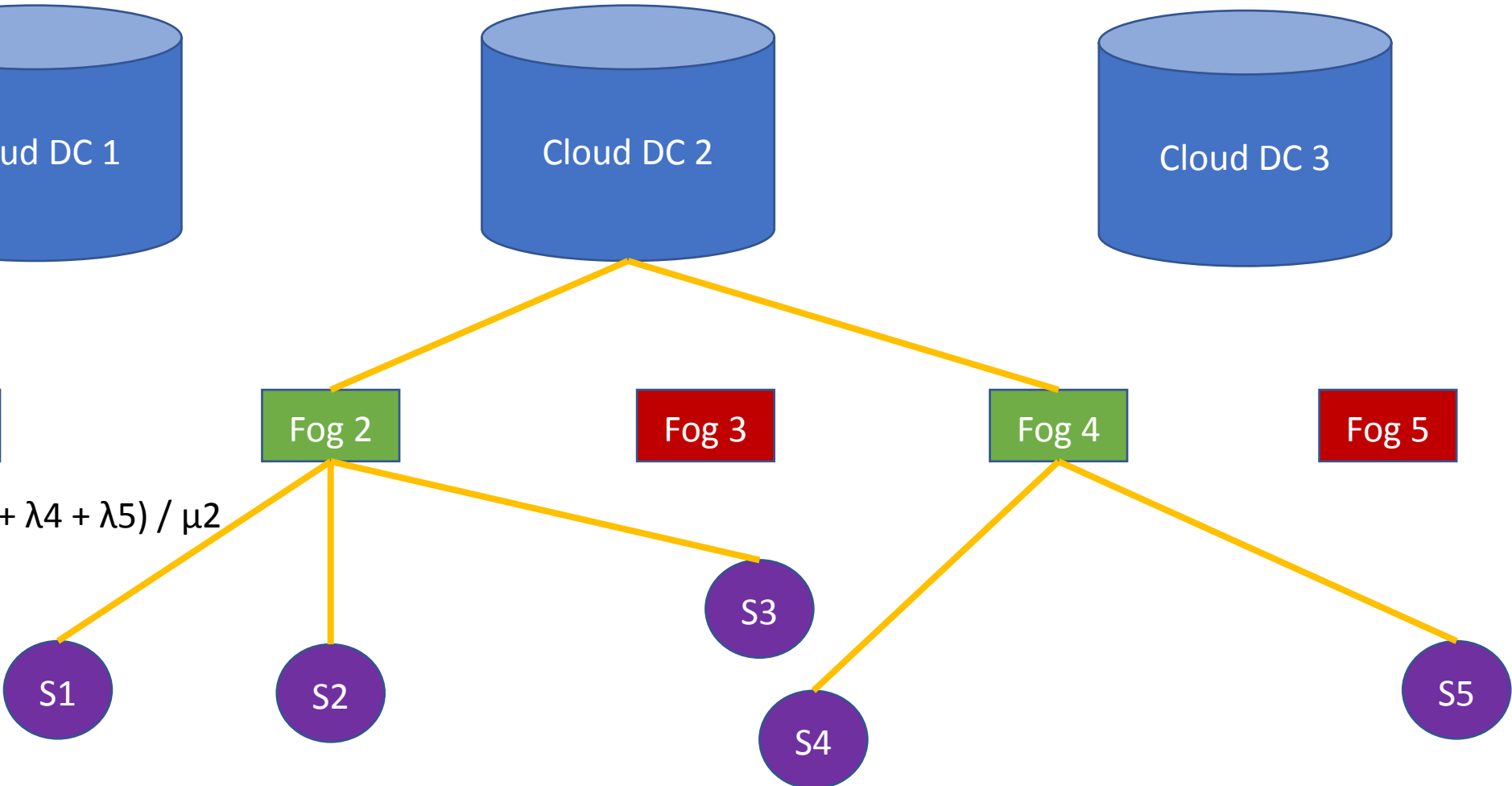
F4 is the smallest

Neighborhood N3

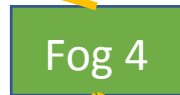
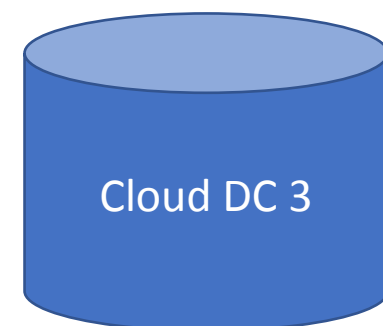
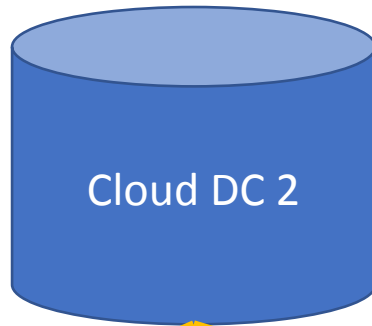
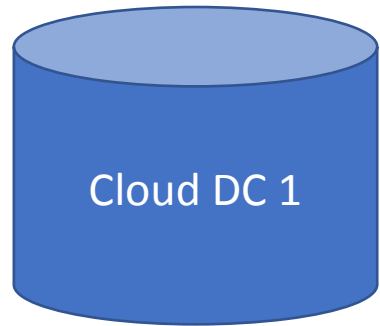


Load $R = (\lambda_1 + \lambda_2 + \lambda_3 + \lambda_4 + \lambda_5) / \mu_2$

Suppose $R < 1$



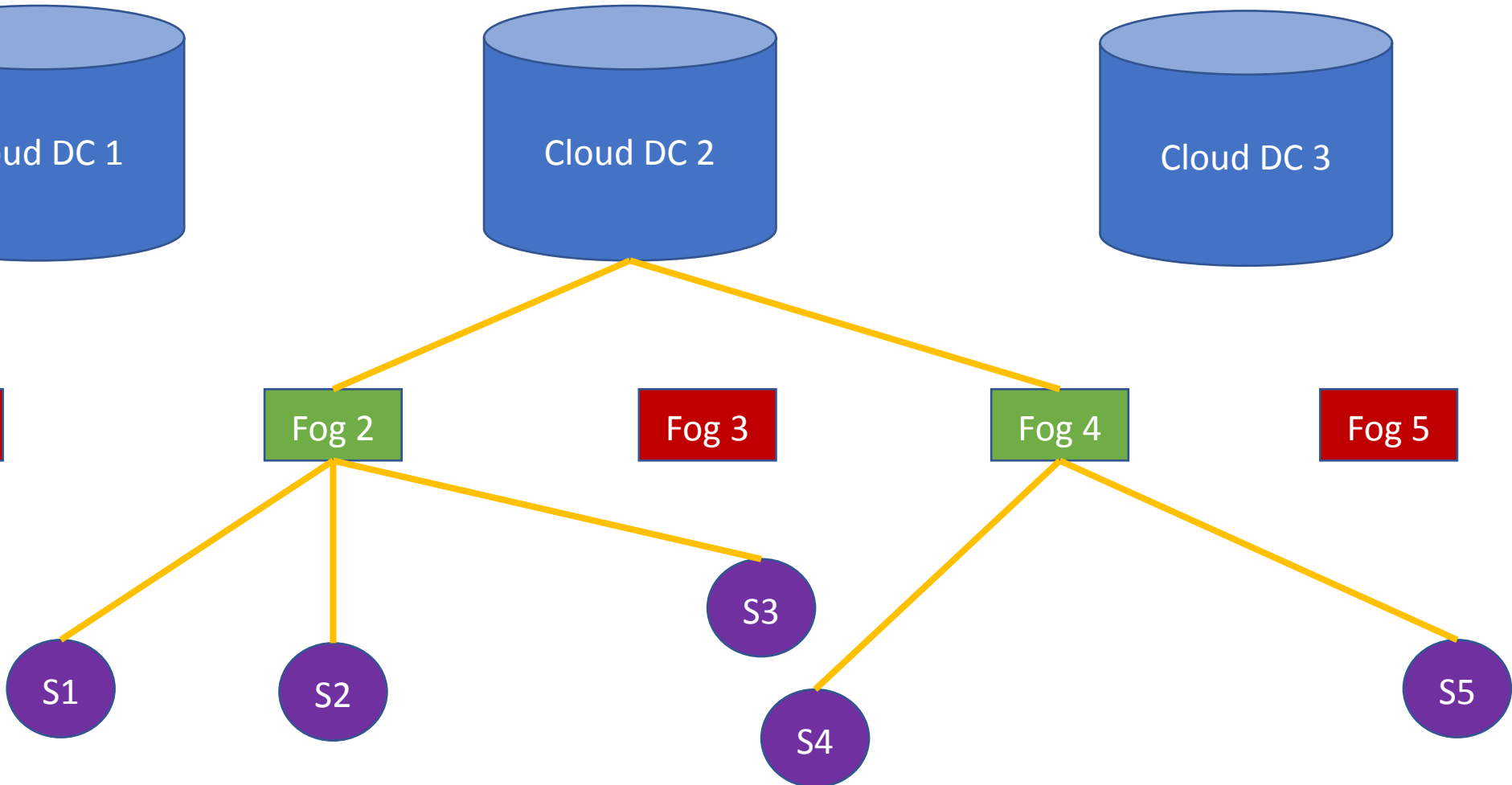
Neighborhood N4



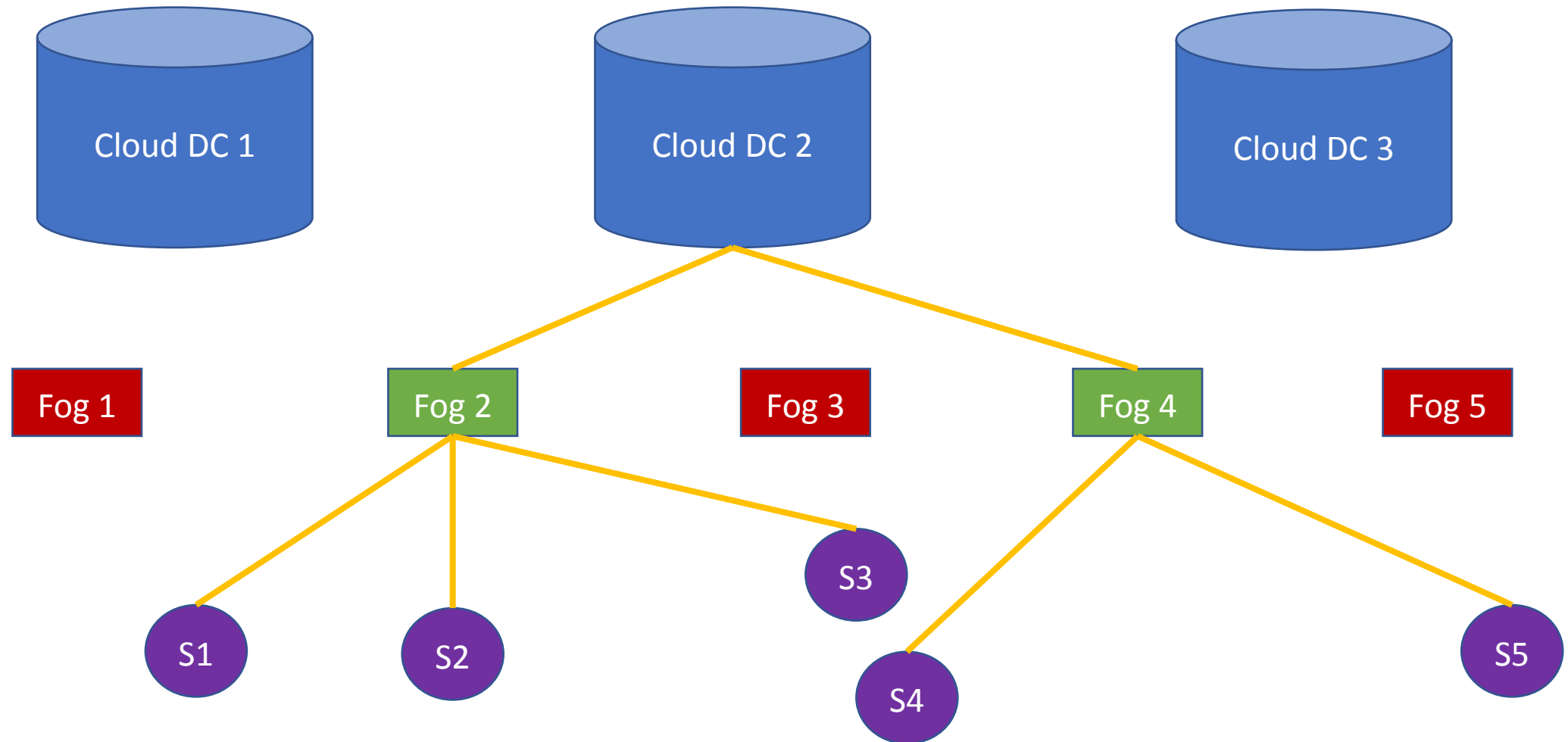
Response TR2

Response TR4


Suppose TR4 is the highest.

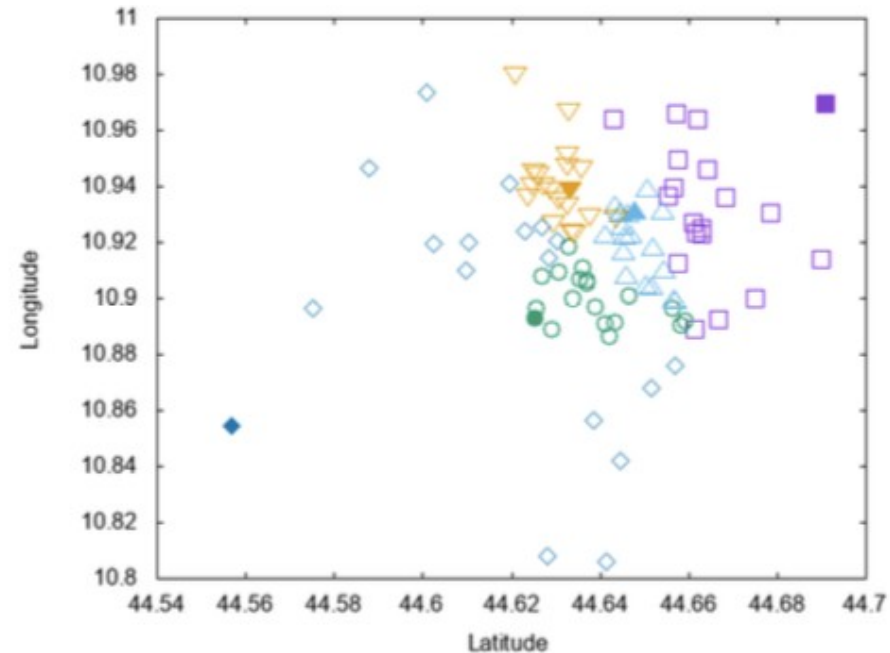


Neighborhood N5



Experimental Scenario

- Smart City scenario based on **real example**
 - Italian city (Modena),
 - ~180,000 inhabitants
- **Traffic monitoring** case
 - Sensors on streets
 - Fog nodes in public buildings
 - LoRa connections 
- Evaluation using solver
- Comparison with:
 - **Complex** model (CM)
 - **Simplified** model ($E_i = 1$) (SM)



Scenario Definition

- **Parameters** to describe scenarios
- Average **network delay** δ
 - Typically set to $\sim 10\text{ms}$
- **Network delay / Processing time balance** $\delta \mu$
 - Scenario CPU bound or Network bound

- **System load** ρ
 - Average load of fog nodes

$$\delta = \frac{\sum_{i \in \mathcal{S}} \sum_{j \in \mathcal{F}} \delta_{i,j} + \sum_{j \in \mathcal{F}} \sum_{k \in \mathcal{C}} \delta_{j,k}}{|\mathcal{S}| \cdot |\mathcal{F}| + |\mathcal{F}| \cdot |\mathcal{C}|}$$

$$\delta \mu = \delta \cdot \frac{\sum_{j \in \mathcal{F}} \mu_j}{|\mathcal{F}|}$$

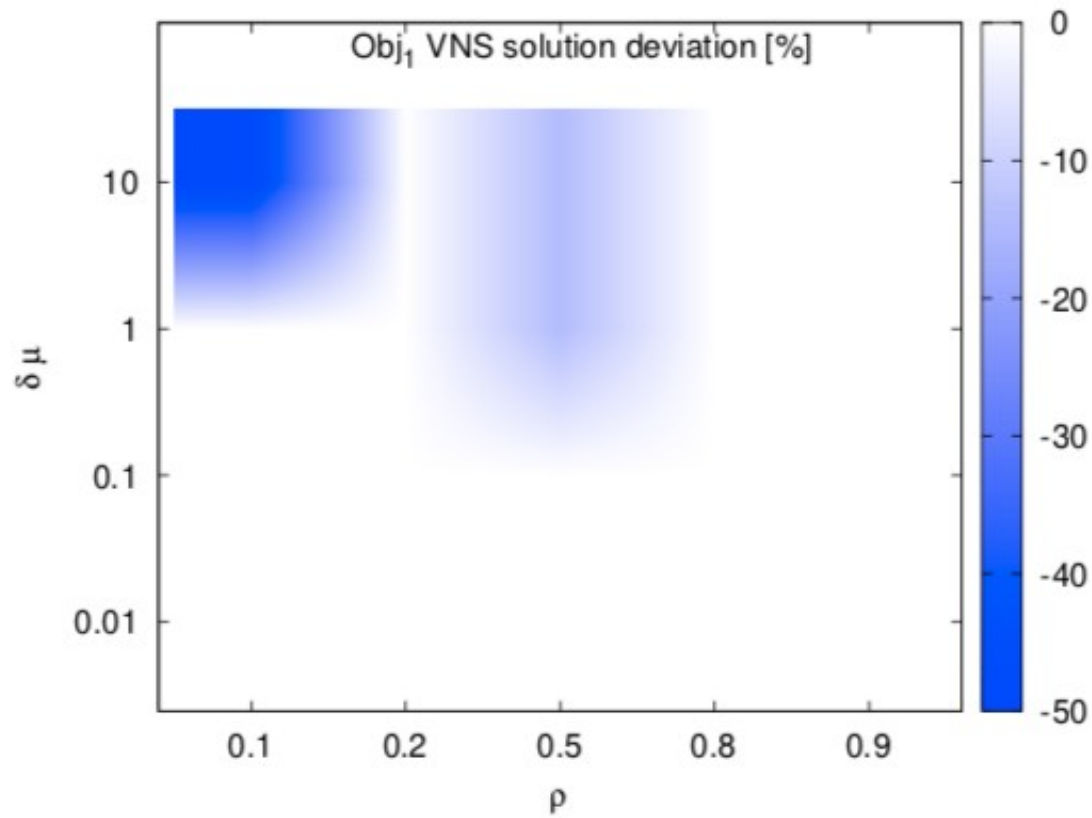
$$\rho = \frac{\sum_{i \in \mathcal{S}} \lambda_i}{\sum_{j \in \mathcal{F}} \mu_j}$$

Experimental Results

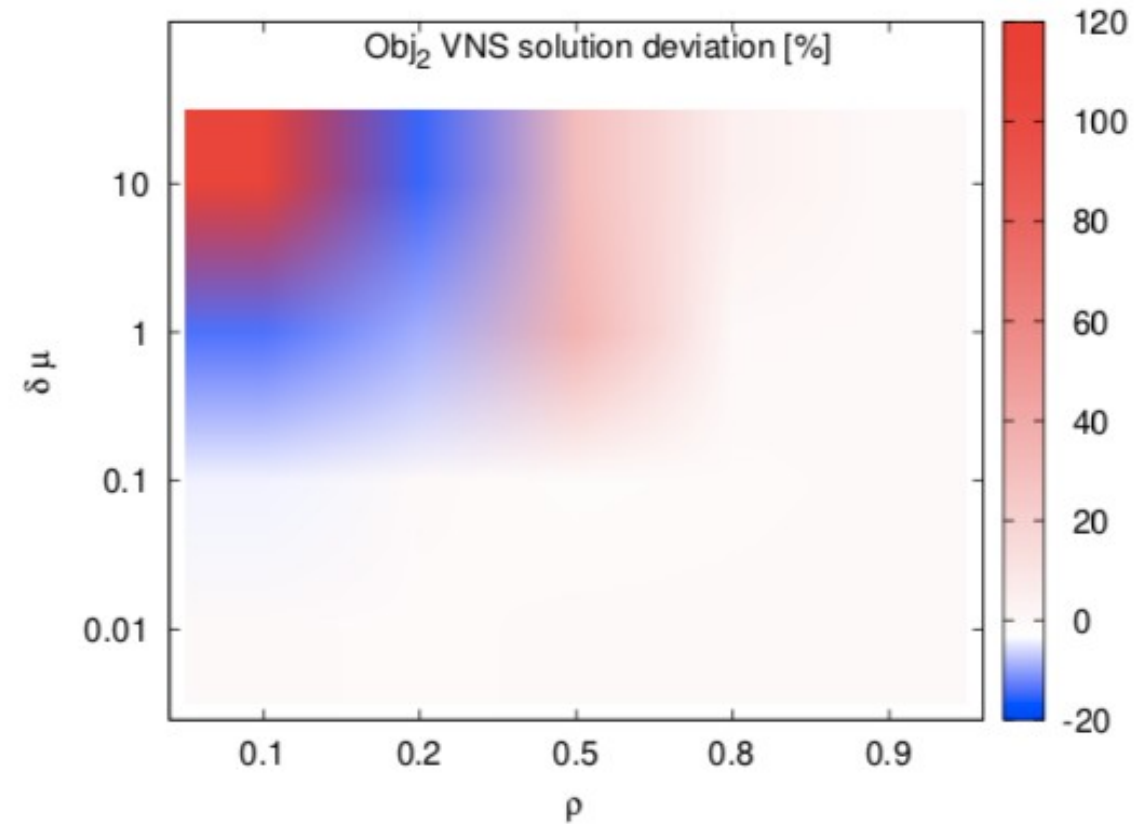
Instances	Simplified Model			Complex Model (Dev. CM vs. SM)					VNS (Dev. VNS vs. CM)				
	Iter.	<i>Obj</i> ₁	<i>Obj</i> ₂	Iter.	<i>Obj</i> ₁	Dev. (%)	<i>Obj</i> ₂	Dev. (%)	Iter.	<i>Obj</i> ₁	Dev. (%)	<i>Obj</i> ₂	Dev. (%)
ins-0.1-0.01	23655	10	0,1163	52421	2	-80,00	0,2337	100,96	1	2	0,00	0,2332	-0,23
ins-0.1-0.1	31809	10	0,1544	50876	2	-80,00	0,5520	257,45	1	2	0,00	0,5305	-3,90
ins-0.1-1	29173	10	0,5219	61189	2	-80,00	3,7795	624,22	1	2	0,00	3,2555	-13,86
ins-0.1-10	36088	10	4,1912	31853	6	-40,00	8,6976	107,52	1	3	-50,00	17,9568	106,46
ins-0.2-0.01	26833	10	0,2613	25242	3	-70,00	0,6482	148,07	1	3	0,00	0,6443	-0,61
ins-0.2-0.1	19049	10	0,3429	30661	3	-70,00	1,0125	195,30	6	3	0,00	1,0125	0,00
ins-0.2-1	28671	10	1,0829	33141	3	-70,00	4,9492	357,05	4	3	0,00	4,5140	-8,79
ins-0.2-10	38641	10	8,4215	46185	3	-70,00	45,6711	442,31	1	3	0,00	38,9263	-14,77
ins-0.5-0.01	39481	10	1,0300	13903	6	-40,00	3,1153	202,46	1	6	0,00	3,1148	-0,01
ins-0.5-0.1	24610	10	1,2825	15566	6	-40,00	3,5829	179,37	176	6	0,00	3,5344	-1,35
ins-0.5-1	21598	10	3,3132	7802	7	-30,00	5,9867	80,70	86	6	-14,29	8,1437	36,03
ins-0.5-10	25093	10	21,9581	10851	7	-30,00	34,4636	56,95	315	6	-14,29	44,9171	30,33
ins-0.8-0.01	52087	10	4,0480	11032	9	-10,00	8,3199	105,53	40	9	0,00	8,3160	-0,05
ins-0.8-0.1	51989	10	4,4799	14790	9	-10,00	8,8266	97,03	295	9	0,00	8,7628	-0,72
ins-0.8-1	38901	10	8,7654	14729	9	-10,00	13,1785	50,35	305	9	0,00	13,2132	0,26
ins-0.8-10	32297	10	44,1912	7335	9	-10,00	60,2917	36,43	455	9	0,00	63,1833	4,80
ins-0.9-0.01	57507	10	9,0540	11832	10	0,00	9,0540	0,00	16	10	0,00	9,0540	0,00
ins-0.9-0.1	45581	10	9,5399	15801	10	0,00	9,5399	0,00	20	10	0,00	9,5399	0,00
ins-0.9-1	54009	10	14,3987	10055	10	0,00	14,3987	0,00	16	10	0,00	14,3987	0,00
ins-0.9-10	50609	10	62,9869	12502	10	0,00	62,9869	0,00	50	10	0,00	62,9869	0,00

Experimental Results

Deviation between the VNS and CM model



(a) $\epsilon(\text{Obj}_1^{\text{VNS}})$



(b) $\epsilon(\text{Obj}_2^{\text{VNS}})$

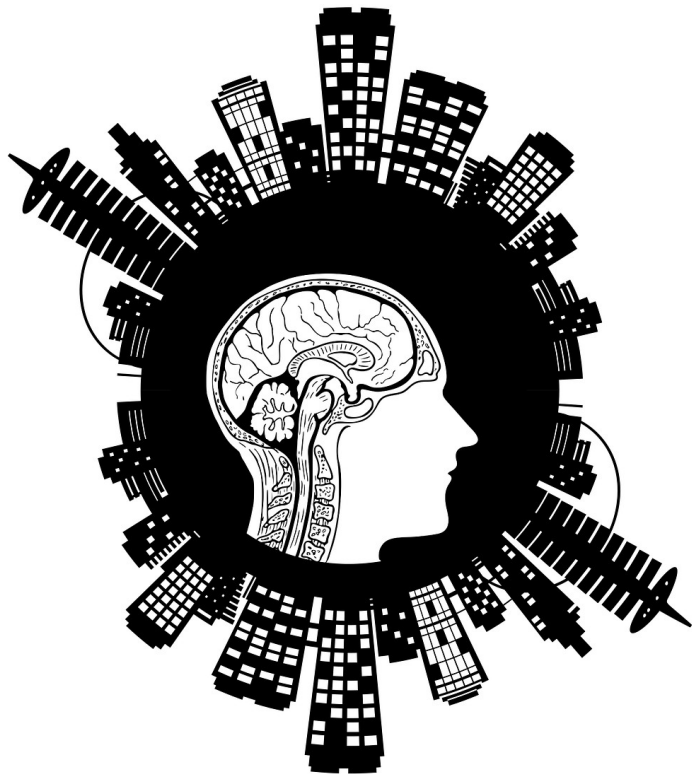
Concluding Remarks

- **Challenges** of Fog computing
 - Selection of fog nodes and mapping of sensors
- Contribution: **proposal of a model**
 - Based on **location-allocation** optimization problem
 - Dual objective function
 - **Non linear** problem
- **Validation** of the model
 - Focus on a realistic scenario
 - Wide range of parameters considered
- **Open issues**
 - Heuristics (GA, Variable Neighborhood Search)
 - Dynamic scenarios

References

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Questions?



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